BA: Archaeology and History of Art and Architecture   UCAS code: VV64

Awarding Institution:	The University of Reading
Teaching Institution:	The University of Reading
Relevant QAA subject benchmarking group(s):	Archaeology and History of Art, Architecture and Design
Faculty of Science	Programme length: 3 years
For students entering Part 1 in 2002	Date of specification: April 2003

Programme Director: Dr Janet DeLaine
Programme Adviser: Dr John Creighton
Board of Studies: Archaeology and History of Art
Accreditation: Not appropriate

Http:/www.rdg.ac.uk/Archaeology

Summary of programme aims

The programme aims to provide a complementary balance of distinctive degree-level education in Archaeology and History of Art. The Archaeology element combines practical experience (in the field and in the laboratory) and the academic study of the archaeology of prehistoric, protohistoric, Roman and medieval Europe and the Mediterranean region. The History of Art element gives students a broad perspective on Western art and architecture since the Middle Ages, as well the ability to acquire specialist knowledge of chosen periods. The programme will provide a basis for interpreting primary and secondary sources of evidence, and understanding methods of analysis, appreciate the changing nature of each discipline's priorities and approaches, and in History of Art it will promote a critical understanding of the relationship between contemporary conceptions of art and architecture and those of the past. All this will be achieved through structured progression from Parts 1 to 3.

Transferable skills

The University's Strategy for Teaching and Learning has identified a number of generic transferable skills which all students are expected to have developed by the end of their degree programme. In following this programme, students will have had the opportunity to enhance their skills relating to career management, communication (both written and oral), information handling, numeracy, problem-solving, team working and use of information technology.

Archaeology and History of Art and Architecture are both disciplines that lend themselves to critical judgement and problem-solving, both through personal engagement with issues and through dialogue and group discussion. Students will learn to think historically, comparatively and cross-culturally, and will be skilled at visual analysis, learning how to describe evidence from visual sources in oral and written forms. They will learn how to organise their own work schedule, to become independent and self-motivating and to take independent initiatives to develop their studies. Students utilise the powerful tools of research, analysis, and presentation associated with information technology in several ways, such as in the location and retrieval of bibliographic and source material, the production and presentation of student work and, where appropriate, the use of more sophisticated databases and exploitation of the internet. Through practical and field work they will also have the opportunity to develop proficiency in decision-making, and a sense of personal and group responsibility. The programme will include opportunities to develop skills at making oral presentations and to use visual images to support an argument.

Programme content

The profile which follows states which modules must be taken (the compulsory part) together with one or more lists of modules from which the student must make a selection (the option modules) for each half of the combined degree. Students must choose such additional modules as they wish, in consultation with their programme adviser(s), to make 120 credits in each Part. The number of credits for each module is shown after its title. In Part 1 the remaining credits can be made up from any optional modules and/or from modules elsewhere in the University. In Parts 2 and 3, up to 20 credits can be taken from modules available elsewhere in the University.

Part 1 in Archaeology introduces the history and methods of the discipline of archaeology, reviews basic evidence for past lifestyles and human social development, and explores the place of archaeology in contemporary society. Part 1 History of Art and Architecture provides an introduction to the history of western art and architecture which ensures students have a solid background in the subject and become familiar with different approaches.

Part 2 Archaeology provides the opportunity to engage with primary archaeological data through participation on the Silchester Field School, to explore approaches to interpretation, and to gain more detailed knowledge of the archaeology of the Mediterranean, Europe and Britain. Part 2 History of Art and Architecture provides the opportunity to study certain periods in more depth and includes a study trip abroad where works of art and architecture are studied at first hand.

In Part 3, there is an increasing specialisation and progression in both Archaeology and History of Art and Architecture to approach topics in greater depth through the provision of optional units and the opportunity to research a dissertation topic in depth.

Part 1 (three terms)   *Credits*   *Level*

Students must take at least two Archaeology modules (40 credits) and the two compulsory History of Art and Architecture modules (40 credits), and make up a further 40 credits chosen either from extra modules in Archaeology and/or History of Art and Architecture, or from modules available elsewhere in the University.

In the Department of Archaeology

                                                                          Credits   *Level*

Students may take a minimum of 40 credits, and a maximum of 60 credits. They must take the compulsory module *Archaeological Practice*, plus a minimum of one other Archaeology module.

Compulsory module

AR1TS1	*Archaeological Practice*	20	C

Choose one or two modules

AR1P1	*Introduction to World Prehistory*	20	C
AR1RM1	*Introduction to Historical Archaeology*	20	C

In the Department of History of Art and Architecture

Compulsory modules

HA1AA	*Approaches to Art History 1*	20	C
HA1AB	*Approaches to Art History 2*	20	C

Optional module which may only be taken if the compulsory modules are also studied

HA1AH	*Art and Art Historians 1*	20	C

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Part 2 (three terms)   *Credits   Level*

There are two compulsory modules in Archaeology (20 credits) and one (20 credits) in History of Art and Architecture, plus a number optional modules, totalling 60 credits in each subject. However, those interested in a broader degree may substitute up to 20 credits chosen from modules available elsewhere in the University. Of the 120 credits, 5 are taken up by Career Management Skills.

In the Department of Archaeology [60 credits]

Compulsory modules   **20 credits**

AR2F4	*Silchester Field School Joint Honours* (summer vacation)	10	I
AR2F1	*Professional Skills in Archaeology* (including Careers Management Skills - 5 credits)	10	I

Any combination of modules from: **40 credits**

AR2S1	*Archaeological Science*	20	I
AR2S2	*IT & Quantitative Archaeology*	10	I
AR2F2	*Techniques in Artefact and Skeletal Interpretation*	10	I
AR2T1	*Archaeological Thought*	10	I
AR2P4	*The Middle Palaeolithic of Europe and SW Asia*	10	I
AR2P2	*Later Prehistoric Europe*	10	I
AR2P3	*First Civilisations: Egypt, the Aegean, and East Mediterranean c. 3000 to 1000 BC*	10	I
AR2R1	*'Celts' and Romans in Northern Europe*	10	I
AR2R2	*Rome and the Mediterranean*	10	I
AR2M1	*Post-Roman & Early Medieval Europe*	10	I
AR2M2	*Later Medieval Europe*	10	I

In the Department of History of Art and Architecture [60 credits]

Compulsory module   **20 credits**

HA2ST	*Study Trip abroad*	20	I

Optional modules:

40 credits to be made up from the following: **40 credits**

At least 20 credits must be taken from options marked with an asterisk(*).

HA2FL	*Art and Architecture in Fifteenth-century Florence**	20	I
HA2RO	*Art and Architecture in Rome, 1500-1650**	20	I
HA2DU	*Seventeenth-century Dutch Art and Architecture**	20	I
HA2EU	*European Art 1770-1840*	20	I
HA2NA	*Art and Architecture in the nineteenth century *	20	I
HA2EM	*Early Modernism and the Visual Arts*	20	I
HA2MC	*Modern and Contemporary Art*	20	I
HA2MU	*Museums**	20	I

HA2TA	*20th century Architecture: Modern Movements to 1950**	20	I

Part 3 (three terms)

Compulsory module taken in Archaeology <u>or</u> History of Art and Architecture

Mod Code	Module Title		
AR3D1	Dissertation in Archaeology	40	H
OR			
HA3DI	Dissertation in History of Art and Architecture		

In the Archaeology Department [40 credits]

Two of the following selected modules (to total 40 credits):
(Not all optional modules will be available in any one year. The availability of all optional modules is subject to availability of staff and will require a minimum number of participants. Admission to optional modules will be at the discretion of the Programme Director).

AR3S1	*Environmental Archaeology and the Cultural Landscapes of Prehistory*	20	H
AR3S2	*Environment and Landscape in Historic Periods*	20	H
AR3S3	*Appliance of Science: Dendrochronology and Radiocarbon Dating*	20	H
AR3T1	*Burial Archaeology*	20	H
AR3T2	*Gender Archaeology: Sex, Sexuality and Gender in the study of the past*	20	H
AR3T3	*Museum Studies*	20	H
AR3P1	*The Neanderthals*	20	H
AR3P2	*Ice Age Art*	20	H
AR3P3	*The Origins of Farming in the Near East*	20	H
AR3P4	*Social Life in the Mediterranean 7000-3000 BC*	20	H
AR3P5	*Social Life in the Mediterranean 3000-500 BC*	20	H
AR3P6	*Anatolia and the Aegean: the origins of Greek civilisation*	20	H
AR3P7	*Thera and the Aegean World*	20	H
AR3P8	*Prehistoric Cyprus*	20	H
AR3P9	*British Prehistory 1: the Age of Stonehenge*	20	H
AR3P10	*British Prehistory 2: the Age of Hillforts*	20	H
AR3P11	*The Kingdoms of Late Iron Age Britain*	20	H
AR3R1	*Early Roman Britain*	20	H
AR3R2	*Roman Art in the Public Sphere*	20	H
AR3R3	*Roman Art in the Private Sphere*	20	H
AR3M1	*The Archaeology of Early Anglo-Saxon England*	20	H
AR3M2	*Later Anglo-Saxon England*	20	H
AR3M3	*Twelfth-century England – expansion or contraction?*	20	H
AR3M4	*Crisis? What crisis? England in the Later Middle Ages*	20	H
AR3M5	*Archaeology of Later Medieval Religion and Belief*	20	H

In the Department of History of Art and Architecture [40 credits]

Optional modules:

40 credits to be made up from the following.   **40 credits**
At least 20 credits must be taken from options marked with an asterisk(*).

HA3IM	*Issues and Methods*	20	I
HA3BR	*Brunelleschi**	20	H
HA3RA	*Raphael*	20	H
HA3VE	*Myths of Venice **	20	H
HA3EB	*English Baroque Architecture**	20	H
HA3GO	*Goya*	20	H
HA3RF	*Representing the figure: Late 19th and early 20th century painting*	20	H
HA3AW	*Art, War and Gender in the twentieth century*	20	H
HA2OI	*Object and Installation in Modern Sculpture*	20	H
HA3MB	*Modern Bodies: Modern Art*	20	H
HA3TP	*Theories and practices in twentieth century architecture**	20	H
HA3IG	*International Gothic: Artists and Patrons in England, 1380-1440**	20	H

Progression requirements
In order to progress from Part 1 to Part 2 students must:
a) Take a total of at least 40 credits in Part 1 Archaeology and at least 40 credits in History of Art and Architecture.
b) Achieve an overall average of 40% in 120 credits taken in the examination, including at least 40% in at least two of the Part 1 Archaeology modules averaged together and 40% in the compulsory modules for History of Art and Architecture.
c) Achieve not less than 30% in any module except that marks of less than 30% in a total of 20 credits may be condoned, provided that the candidate has pursued the course for the module(s) with reasonable diligence and has not be absent from the examination without reasonable cause.

In order to progress from Part 2 to Part 3 students must:
a)   Obtain at least 40% in the compulsory modules.
b) Achieve an overall average of 40% in 120 credits taken in the examination.
c) Achieve not less than 30% in any module except that marks of less than 30% in a total of 20 credits may be condoned, provided that the candidate has pursued the course for the module(s) with reasonable diligence and has not be absent from the examination without reasonable cause.

Summary of teaching and assessment
Teaching is delivered by a mixture of lectures, seminars, and essay tutorials. Some Archaeology modules also involve workshops and practical sessions in the field and laboratory. Modules are assessed by a mixture of coursework and formal examination, with the proportion of coursework (including seminar performance) increasing as the degree progresses. The Silchester Field School is assessed entirely by coursework, including both performance in the field and a formal piece of assessed work. The dissertation in Part 3 comprises a piece of work based on supervised independent study supported by workshops and is assessed entirely by coursework.

The conventions for classification are included in the Programme Handbook but you should note that weighting between Part 2 and Part 3 for classification purposes is 33% and 67%.

Admission requirements

No previous experience of Archaeology or History of Art and Architecture is required for admission. Entrants to this programme are normally required to have obtained:

UCAS Tariff: 3 A levels 280pts. 3 A levels and 1 AS level 300pts, including at least one grade B at Advanced level.

International Baccalaureat: 31pts

Irish Leaving Certificate: BBBBB

Scottish Highers 280pts

GNVQ 280pts

GCSE/O level Modern foreign language recommended

Applications from mature candidates are welcomed. A mature applicant is more likely to receive an offer of a place if he or she has undertaken or is undertaking recent study, for example one or more A levels or an Access course, but each case is assessed on its individual merits. You are advised to contact an Admissions Tutor as soon as possible to discuss your individual circumstances.

Applications from international students are welcomed. If you are not offering A-levels or an International Baccalaureat, we advise you to contact an Admissions Tutor before applying in order to discuss the acceptability of your qualifications. IELTS Band 7 (or equivalent) will be required for those whose education has not been undertaken in English.

Admissions Tutors: Dr Petra Dark, Dr Sturt Manning, Dr Simon Lee

Support for students and their learning

University support for students and their learning falls into two categories. Learning support includes IT Services, which has several hundred computers and the University Library, which across its three sites holds over a million volumes, subscribes to around 4,000 current periodicals, has a range of electronic sources of information and houses the Student Access to Independent Learning (S@IL) computer-based teaching and learning facilities. There are language laboratory facilities both for those students studying on a language degree and for those taking modules offered by the Institution-wide Language Programme. Student guidance and welfare support is provided by Personal Tutors, the Careers Advisory Service, the University's Special Needs Advisor, Study Advisors, Hall Wardens and the Students' Union. Support for students in their studies is provided through the University's Personal Academic Record (PAR) Scheme, in which students meet their personal tutors regularly to review their progress.

The Departmental programme Handbooks issued to Part 1 and to degree course students provide extensive information on resources and study skills. Each student in the Department History of Art and Architecture is assigned a Course Adviser, normally their academic tutor, to advise on their choice of modules within the programme. The Archaeology Department occupies a purpose-built structure with further shared facilities providing a research laboratory, teaching laboratories, computer laboratories, and space for undergraduates to work in the Department (including a Reading Room). There are also traditional and digital drawing office facilities; geophysical and tacheometric survey equipment; excavation equipment; soil and sediment coring equipment; audio-visual resources; and a minibus. Within the Department of History of Art and Architecture, additional support is provided through a subject-specific reading room containing essential course texts, reference works, some current periodicals and photocopying facilities. There is also a slide library containing 84,000 slides from all periods of art and architecture history which students

will consult as part of their studies. It includes resources in video tapes and computers. First hand study of works of art is provided through particular classes taught in museums, art galleries or on architectural visits and by a period of study at a centre abroad, as well as through the department's own collections mainly of drawings. The University Library is well stocked with works relating to many different aspects of archaeology and history of art and architecture.

Career prospects

The degree in Archaeology and History of Art at Reading offers a firm foundation qualification in the humanities and social sciences, and a set of skills relevant to many careers and life-long learning. The interdisciplinary nature of the Archaeology and History of Art and Architecture programme, and the emphasis on development of transferable skills including teamwork, oral presentation, numeracy and IT, and essay/report writing, makes Reading Archaeology and History of Art graduates highly suitable for a wide range of professional careers in publishing, teaching, the arts, media, communication, business, and other fields. A number of specialised careers are open to Archaeology and History of Art graduates, such as jobs in field archaeology, museums, auction houses, and increasingly the heritage and leisure industries. Their visual skills also make them attractive to the advertising industry. Graduates in Archaeology and in History of Art have also gone onto postgraduate courses at Reading and elsewhere. Whether direct from a BA degree, or following graduate study, a number of Archaeology graduates have found positions in UK and European archaeology.

Opportunities for study abroad

Students may spend a period of study abroad, normally during Part 2, through either the Department of Archaeology's exchange with the University of Lund, Sweden, or the Department of History of Art's Socrates exchange with the University of University of Pisa and the University of Lyons.

Educational aims of the programme

This is a multi-disciplinary programme which aims to provide students with subject-specific knowledge and more general skills, including knowledge of selected aspects of the archaeology of later prehistoric, proto-historic, Roman and medieval Europe and the Mediterranean region, and a critical understanding of the visual art, artistic and architectural practices, and aesthetic traditions of Western society. It will relate the production and reception of works of art and other material culture to specific aspects of the culture and society in which they were produced. It will foster a critical understanding of the relationship between contemporary conceptions of art and architecture and those of the past. The programme aims to foster an independent approach to formulating problems and arguments, using the visual and analytical skills that are fundamental to both disciplines. The programme is distinctive in its emphasis on the application of archaeological techniques, through practical experience in the Silchester Field School and laboratory-based modules. The programme also provides for the development of the specific interests of students through independent study for the dissertation, in which a topic is approached from the perspectives of both disciplines.

Programme Outcomes

The programme provides opportunities for students to develop and demonstrate knowledge and understanding, qualities and other attributes in the following areas:

Knowledge and Understanding

A. Knowledge and understanding of:
1. the origins and growth of archaeology as a discipline, and current practice within its wider political, social and institutional context;
2. the diverse sources of evidence used by archaeologists, their variability and reliability;
3. the main methods by which archaeologists acquire, date and analyse their primary evidence, including scientific methods;
4. the range of interpretative approaches applied to archaeological evidence in their historical, political and social context
5. the development of selected human societies from our earliest ancestors to the medieval period, particularly in Europe and the Mediterranean;
6. a broad range of Western art and architecture from the Middle Ages to the present day;
7. specialist knowledge of certain chosen periods of art history;
8. key issues and current priorities in art and architectural history including conflicting interpretations and specific methods of analysis germane to history of art and architecture;
8. advanced abilities to interpret visual artefacts, their function and meaning;
9. technical language of the subjects.

Teaching/learning methods and strategies
Basic knowledge is provided through formal lectures in Part 1, supported in History of Art by set tasks for practising the elementary analysis of visual artefacts. Feedback is initially through tutorials, seminars and through *formative?* assessed work. Specialist knowledge and deeper understanding is fostered in the guided selection of options at Part 2, where the teaching is increasingly seminar and discussion based. In later parts of the programme, and beginning at Part 2, students will take increasing responsibility for their own learning, fostered through the guided selection of increasingly specialised options and independent study, including a dissertation.
Feedback is provided through tutorials, written reports on seminar presentations and in formative assessed work. Knowledge of practical techniques and methodologies are further developed through participation in the Silchester Field School, and in dedicated modules by problem-oriented class work.
Assessment
Most knowledge is tested through a combination of coursework and unseen formal examinations. A dissertation and oral presentation also contribute.

Skills and other attributes

B. Intellectual skills – able to:
1. to assess the character and quality of archaeological data;
2. to analyse and interpret visual artefacts;
3. to synthesise and integrate evidence from multiple and diverse sources, including visual resources;
4. transfer appropriate skills and methods from one topic within the subject to another;
5. to recognise and critically evaluate past and current theoretical approaches and competing interpretations;
6. to think comparatively and cross-culturally;
7. to think critically and independently;
8. to locate, extract and assemble data and information;
9. to organise material in order to synthesise and articulate an argument effectively.

Teaching/learning methods and strategies
These skills are developed throughout the programme. Modules at all levels deal with questions of evidence and interpretation in lectures, seminars, and practicals. How to analyse and interpret visual artefacts is constantly exemplified in formal lectures and in seminars from the start of Part 1. Lectures and seminars will also demonstrate how to use visual evidence in the construction of arguments and students will develop advanced skills in this through seminar presentations and coursework tasks. Such skills are additionally fostered through opportunities to study visual artefacts at first hand including in the compulsory module in History of Art involving study abroad. The ability to transfer knowledge from one area of the programme to another is evidence of high level performance. The ability to organise and structure arguments is emphasised throughout but particularly in compulsory modules and through modules in independent study and the dissertation. Awareness of current approaches is encouraged as options are often linked to lecturers' research interests. Individual feedback is provided on content and organisation of essays.

Assessment
These skills are assessed in all Parts of the programme by a combination of coursework, essays, oral presentations, dissertation and unseen examinations. Examinations in History of Art also include compulsory questions analysing visual artefacts.

C. Practical skills – able:	**Teaching/learning methods and strategies**
1. to gather, organise and deploy evidence and information, including visual sources, and to show awareness of the consequences of the unavailability of evidence; 2. to memorise and be able to recall key features of different visual resources; 3. to identify, excavate, record and analyse archaeological stratigraphy, features and deposits, and to recognise and interpret archaeological traces in the landscape; 4. to develop the capacity for critical judgement in the light of evidence and argument; 5. to select and apply appropriate methodologies in assessing the meaning and significance of evidence or data 6. to have effective bibliographical, internet and library research skills; 7. to plan and carry out a primary research project, working independently.	Identifying visual artefacts and sources is taught in History of Art from Part 1, including assessed tasks which test the student's ability to find and select appropriate visual evidence for analysis and comparison. Such skills are additional fostered in Part 2 where greater emphasis in placed on increasingly complex and sophisticated analyses, including the ability to recall and use visual and other data from often disparate and widely separated sources and locations. Technical skills in archaeology are primarily taught through participation in the Field School and by problem-oriented class work in dedicated modules in Part 2, following preliminary lectures in Part 1. 4 to 7 are taught throughout the course but particularly emphasised in the independent study tasks in Part 2 and dissertation in Part 3. *Assessment* These skills are assessed in all Parts of the programme by a combination of coursework, practicals, essays, oral presentations, dissertation and examination.

D. Transferable skills – able:	**Teaching/learning methods and strategies**
1. to communicate clearly and effectively in speech and in a variety of types of writing, including the description of evidence from visual sources, showing discrimination and lucidity in the use of language, professional referencing, and clear layout; 2. to deal effectively with a variety of visual material and numerical data; 3. to evaluate evidence and use reasoned arguments 4. to identify and devise strategies for solving problems; 5. to work effectively in a team; 6. to locate information and use a range of information technology effectively; 7. to organise their own time purposefully and work independently; 8. to make informed career plans.	In lectures and seminars and applied in self-study and the writing of assignments and the dissertation, as well as through the Field School and in the practical elements of several Archaeology modules and in the compulsory module *Study Trip Abroad* in History of Art. The use of IT is embedded throughout the programme. Time management is essential for the effective completion of the programme. Career management is taught through a distinct Part 2 module linked with other professional skills in Archaeology. *Assessment* These skills are assessed by a combination of coursework, practical performance, essays, oral presentations, dissertation and examinations.

Please note: This specification provides a concise summary of the main features of the programme and the learning outcomes that a typical student might reasonably expect to achieve and demonstrate if he/she takes full advantage of the learning opportunities that are provided. More detailed information on the learning outcomes, content and teaching, learning and assessment methods of each module can be found in module and programme handbooks.